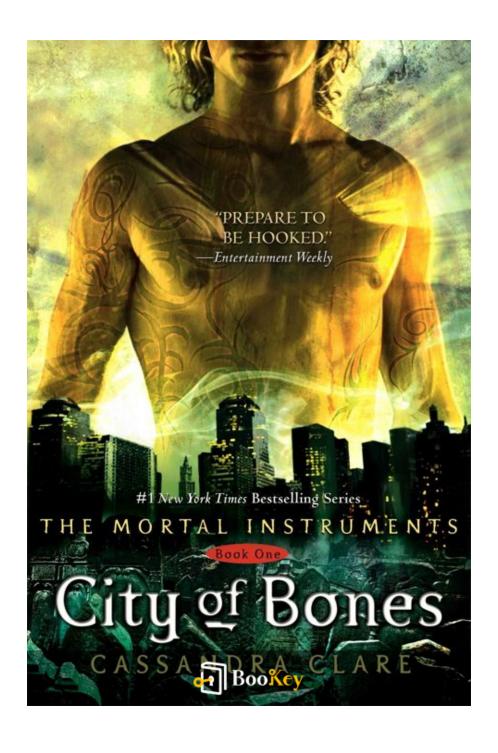
City Of Bones PDF (Limited Copy)

Cassandra Clare







City Of Bones Summary

"Unveiling Hidden Worlds Beneath New York's Dark Shadows."
Written by Books1





About the book

In the shadowy underbelly of New York City, where demons and mystical creatures secretly tread among oblivious humans, Clary Fray's ordinary life takes an extraordinary turn. On a night that begins like any other, Clary's first glimpse into this hidden world unfolds at the enigmatic Pandemonium Club, sparking the timeless dance between knowledge and peril. With vibrant characters and unexpected allies, Clary discovers her ties to the Shadowhunters—a covert lineage of warriors bound to protect humanity from the dark forces that lurk beyond. As her perception of reality shifts, Clary must navigate her path amidst thrilling adventures, menacing adversaries, and secrets unraveling the essence of identity and love. Dive into Cassandra Clare's "City of Bones," where the fight between light and darkness unfolds and secrets can prove both a curse and a salvation. Will Clary muster the strength to embrace her fate and protect those she holds dear? Embark on this transformative journey and unlock the mysteries that lay within the city's hidden depths.





About the author

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Cassandra Clare, born Judith Rumelt in July 1973, is a renowned American author recognized for her captivating urban fantasy works, especially the acclaimed "The Mortal Instruments" series, which begins with "City of Bones." The daughter of respected academic parents, Clare spent her childhood traversing the world, living in locales as diverse as Switzerland and England, experiences which enriched her imagination and informed her writing. Before her ascent in the literary world, she honed her storytelling skills by crafting fan fiction based on popular series such as "Harry Potter" and "The Lord of the Rings." Her official foray into the world of original fiction marked a pivotal turning point that established her as a prominent voice in young adult literature. Known for weaving intricate tales of romance, adventure, and mythological intrigue, Clare continues to enchant a global audience with her vivid characterizations and gripping narratives that delve into the realms of the supernatural.





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Chapter 1 Summary: Pandemonium

The opening chapter of the book unfolds in the vibrant setting of Pandemonium Club, an all-ages club that attracts a diverse mix of teenagers yearning for excitement. Clary Fray, a fifteen-year-old girl, stands in line with her best friend, Simon, both eager for some entertainment. As they wait, a commotion ensues when a boy in a red zip-up jacket attempts to enter the club, wielding a seemingly dangerous object—a wooden beam with a pointed end, claiming it's part of his vampire hunter costume. With a bit of persuasion and some glamour, he tricks the bouncer into letting him in.

Once inside, the club transforms into a fantasy world of smoke and colorful lights. The boy secretly relishes the energy emanating from the crowd, enjoying the thrill of deceiving the mundane humans, referred to as "mundies." His eyes, unnaturally bright green, survey the dance floor, where he feels overwhelmed by the vitality of the humans, aware of how easily their lives could end. He is distracted from his musings when he spots a beautiful girl with striking black hair and a white gown, who beckons him to follow her into a storage room.

Clary, while dancing with Simon, notices the boy's departure and the mysterious girl. Something about the situation feels off. Her instincts prove correct when she observes two other boys, both in black, trailing the blue-haired boy, indicating that a secretive and possibly dangerous





encounter is about to unfold.

Inside the storage room, the blue-haired boy and the mysterious girl, revealed to be named Isabelle, exchange a few cryptic words before Isabelle's intentions become clear. She's a Shadowhunter, a warrior tasked with hunting demons, and shortly thereafter, her companions Alec and Jace join her. They quickly subdue the blue-haired boy, restraining him as they interrogate him about other demons.

Clary, unable to contain her growing concern, sneaks into the storage room. She witnesses Jace, a striking yet fierce young boy with tawny eyes, poised to harm the captive boy. Her intervention draws attention, as she's shocked to learn that Jace and his friends are demon hunters, and the boy they intend to kill is a demon in disguise. Clary is astonished, yet compelled by the chaotic events, especially since neither Simon nor the club's bouncer can see the Shadowhunters or their struggle.

Tension builds as the blue-haired boy escapes his binds and attacks Jace, but the Shadowhunters quickly regain control, and Jace delivers the final blow, causing the demon boy to vanish into thin air. Clary, bewildered and overwhelmed by the dangerous spectacle she's just witnessed, confronts the Shadowhunters. Jace, with an intriguing air of mystery, suggests she might not be an ordinary human—a "mundie." Although Clary's overwhelmed by the night's revelations, she chooses to keep the truth about what she





witnessed from Simon, who remains oblivious to the supernatural reality Clary is reluctantly beginning to glimpse.

Thus, this chapter plunges us into a world where the ordinary intertwines with the extraordinary, hinting at greater mysteries yet to unravel around Clary's true identity and the unseen battles waged around her.





Chapter 2 Summary: Secrets and Lies

Chapter 2 Summary: Secrets and Lies

Clary Fray, an artistic teenager, is struggling with her drawing of a dark prince for her sketchpad. Frustrated, she longs to be effortlessly talented like her mother, Jocelyn Fray, whose artistic ability seems so natural. In the midst of her creative block, Clary's attention is diverted by the ringing of the phone. Simon, her close friend, calls to invite her to a poetry reading by Eric, a mutual friend and band member. Although Clary is tempted, she hesitates due to her mother's anger over the previous night's late return home.

Reflecting on her home, Clary is surrounded by her mother's paintings and the memorabilia of her deceased father, Jonathan Clark, a decorated soldier who died before she was born. This evokes mixed feelings of admiration and confusion about her family's history, which is shrouded in secrecy.

Luke, a close family friend whom Clary affectionately used to call Uncle Luke, enters the scene with boxes at the request of Jocelyn, hinting at significant, untold changes. Clary questions Luke about seeing things others can't, and he assures her that it's part of being an artist, just like her mother. Before Luke can provide deeper insight, Jocelyn arrives, noticeably weary





and stressed.

In a tense exchange, Jocelyn reveals the plan for an unexpected and extended vacation to the family farmhouse, aiming for peace and recovery due to financial strains and personal needs. Clary's protest in favor of her plans is met with firm resistance. The real motive behind this sudden change remains obscured, creating tension between Clary and her mother. Luke, visibly upset, exits the conversation, leaving Clary feeling unheard.

Simon arrives, providing comedic relief and oblivious to the family's heated dynamics. Clary seizes the opportunity to escape her mother's tense atmosphere by heading out with him, expressing her frustration about her mother's controlling behavior. They head to a local Mexican joint, Nacho Mama, where Clary vents about her conflicted relationship with Jocelyn, revealing the lack of familial knowledge and her mother's scars, which Simon has noticed but Clary denies.

As Clary struggles with maternal guilt, Simon tries to alleviate her internal conflict, suggesting she stay with him. Clary remains torn, and as her mother's calls come through, she decides to delay facing the confrontation. Instead, she opts to attend Eric's poetry reading with Simon, seeking a momentary escape from the cloud of secrets and lies enveloping her life.





Chapter 3 Summary: Shadowhunter

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In this chapter, Clary and her friend Simon visit Java Jones, a local coffee shop, to watch their friend Eric perform poetry. Eric has dyed the tips of his hair pink and is passionately reciting his work, though Clary expects his performance to be poor. Meanwhile, Simon, determined to fulfill his promise, volunteers to get them coffee. The atmosphere at the coffee shop is lively, filled with teenagers enjoying the evening. Clary manages to find a seat in a secluded corner next to a blond girl absorbed in her iPod.

The blond girl asks Clary if Simon is her boyfriend, expressing interest in him. Clary clarifies that Simon is just a friend, but hesitates when asked whether Simon has a girlfriend. This hesitation leads to the girl questioning Simon's sexuality, but Clary is spared from responding as Simon returns with coffee.

Clary teases Simon about the girl's interest, but their conversation shifts when Simon brings up a topic they've discussed before—his lack of a girlfriend. As they talk, they are interrupted by Eric's intense poetry performance, filled with unusual and dramatic words. Simon jokingly laments his association with Eric, while Clary finds the poetry amusing.





The conversation turns more serious when Simon hints that he has feelings for someone else. Clary, curious yet slightly resentful, presses him on who it is. Before Simon can respond, Clary hears a derisive cough from a nearby couch—a startling reveal of Jace, a mysterious figure from the club the night before. Jace, unseen by Simon, is watching them with amusement.

Clary, unsettled by Jace's sudden appearance, excuses herself and follows him outside, leaving Simon puzzled. Confronting Jace in the alley, Clary demands to know why he's following her. Jace nonchalantly denies stalking but admits he finds Clary intriguing because she can see him, unlike most "mundanes"—humans unaware of the magical world.

Jace introduces Clary to the concept of Shadowhunters, warriors dedicated to hunting demons and protecting the human world. He uses Marks, magical runes, to demonstrate his abilities, much to Clary's astonishment. Despite her skepticism, Jace insists that she isn't ordinary, hinting at her potential significance to the Shadowhunter world.

Their conversation is abruptly interrupted by a phone call from Clary's mother. Panicked, Jocelyn warns Clary not to come home but to stay with Simon and to contact someone named Luke, hinting at imminent danger. Clary listens helplessly as her mother's call is cut off by alarming noises, leaving her frantic.





In a panic, Clary attempts to call home, but her phone is broken. Jace intercepts her, offering his assistance. Fueled by rage and fear, Clary strikes Jace and flees, heading toward her home in desperation to uncover what has happened to her mother, leaving Jace behind in the alley.

This chapter weaves personal dynamics and flirtations with supernatural intrigue, capturing Clary's growing entanglement with the mysterious world of Shadowhunters and her looming personal crisis.





Critical Thinking

Key Point: Embrace the Unknown

Critical Interpretation: In Chapter 3, Clary confronts the bewildering realization that she is not ordinary but potentially tied to a mystical realm. Like her, you may encounter moments that challenge the boundaries of your familiar world, urging you to embrace the unknown. This pivotal experience with Jace illuminates the importance of openness to new perspectives, as life's unexpected turns may carry the seeds of transformation and growth. Embracing unfamiliar paths, even when they spark fear or doubt, can lead you to profound self-discovery and unlock extraordinary potential you never knew existed within you.





Chapter 4: Ravener

In Chapter 4 of the story, the protagonist, Clary, navigates a tense and increasingly surreal sequence of events. As she returns home through a sweltering night, her anxiety mounts when she notes the peculiar design of Jace's Sensor, a device that resembles a phone but lacks a conventional screen or numbered buttons. Arriving at her house, she feels a growing unease as she encounters her elderly neighbor, Madame Dorothea, who is quick to complain about various issues, suggesting that Clary's mother's boyfriend, Luke, should address them. Clary sidesteps Dorothea's grumbling, feeling a palpable sense of dread.

Upon entering her home, Clary senses something is amiss. Her mother's belongings are present, yet the apartment is in disarray: the once orderly living room is a chaotic mess, with books and cushions askew and paintings left in tatters. The scene suggests a violent struggle, intensifying Clary's fear for her mother's safety. Calling out in vain, she discovers unsettling noises that herald the presence of a monstrous creature resembling a cross between an alligator and a centipede—revealed to be a Ravener demon. The demon menacingly advances, hissing about its hunger and the forbidden act of consuming her.

In a desperate bid for survival, Clary attempts to fend off the creature with the Sensor—without fully understanding its purpose. The Sensor, reactive in





her grasp, becomes a weapon, causing the Ravener to spasm and die, mysteriously neutralized by its own attempt to devour the device.

Clary then finds herself outside, disoriented and in pain, where Jace attends to her wounds with a makeshift bandage smeared with a remedial salve. Her

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Chapter 5 Summary: Clave and Covenan

In this chapter of "Clave and Covenant," Clary lies in a mysterious infirmary, recovering from a near-fatal encounter with a demon. As she fades in and out of consciousness, haunted by strange dreams involving her mother, Jace, Isabelle, and Simon, she overhears snippets of conversation between Isabelle and Alec, both of whom are curious about her survival despite being a mundane—a non-magical person.

Clary eventually wakes up and finds herself in the Institute, an ancient fortress dedicated to training Shadowhunters—warriors who protect the world from demons. Isabelle—one of the Shadowhunters she encountered before—expresses surprise at Clary's ability to kill a Ravener demon. Clary learns she was brought to the Institute by Jace, a skilled but enigmatic Shadowhunter, after she barely survived an attack in her home.

Upon meeting Hodge Starkweather, the Shadowhunters' tutor, Clary is gradually introduced to this hidden world. The discussion shifts to the strange events surrounding her mother's disappearance and the demonic attack. Alec, Isabelle's brother, is skeptical of Clary's involvement, suggesting that the Ravener's interest in her mother points to a deeper, darker secret potentially involving powerful demons or rogue warlocks.

Hodge explains the Institute's history, the Shadowhunters' origins, and the



importance of runes—magical symbols used by Shadowhunters to enhance their abilities. The conversation touches upon the Clave, the governing body of the Shadowhunters, and the Accords—a peace treaty with Downworlders, which include creatures like vampires, werewolves, and faeries.

The narrative takes a turn as Clary learns about Valentine, a former Shadowhunter who betrayed his kind and attempted to exterminate Downworlders. Despite Valentine's presumed death, his name seems to resurface in the hunt for Clary's mother. Clary is also faced with the unsettling realization that she may not be entirely mundane, as Jace placed a protection rune on her during the attack—a dangerous act that should have harmed a mundane but did not.

Struggling to grasp her new reality, Clary attempts to contact Luke, a family friend, hoping for guidance. However, Luke reacts coldly, refusing help and revealing an unknown complicity with her mother's situation, deepening the mystery around Clary's past and her parents' true identities.

Despite the overwhelming revelations, Clary is determined to return to her home to uncover more clues about her mother's disappearance. Hodge reluctantly agrees, provided Jace accompanies her. As she prepares for the journey, Clary is left pondering her role in the unfolding events and how her mother's secrets tie into the Shadowhunters and their world.





Chapter 6 Summary: Forsaken

In Chapter 6 of the story, titled "Forsaken," we begin in a room aptly named the "weapons room," filled with an arsenal of weapons and armor that exude the scent of metal and leather. Alec and Jace, having now donned protective gear, are engrossed in the task of polishing seraph blades—a creation of the Iron Sisters and essential to the Shadowhunters. Clary joins them, curious about the process, only to receive a lesson from Jace on the nature of true magic—much to Alec's discomfort with any talk resembling sorcery, as they proudly affirm that Shadowhunters wield skill and runes rather than spells.

The scene shifts as Clary mentions her allowance to return home to search for clues about her mother, Jocelyn, with Jace accompanying her. The mention of the Silent Brothers, feared enforcers within their world, hangs in their previous conversation. With Alec choosing not to accompany them and his tension with Clary palpable, she and Jace set off.

The story follows Clary and Jace as they make their way to Clary's apartment in Brooklyn. During the train ride, Clary reflects on her past conversation with Luke, and tensions rise from a previous slap she gave Jace upon learning the risks he took regarding her unknown lineage. As their interaction resumes, light flirtation highlights Jace's characteristic arrogance when they notice teenage admirers on the train.



Upon reaching Clary's apartment, they find the outside unchanged, but Jace's Sensor, a device used to detect demonic activity, picks up lingering traces of danger. As they enter, the house feels vacant, devoid of life and memories, with furniture missing mysteriously. Clary's apprehension escalates when monstrous, unnatural scars on the walls come into view, evidence of recent turmoil.

The eeriness manifests into a physical threat as they encounter a Forsaken—a creature forged through forbidden and torturous runes into a mindless warrior. A deadly confrontation ensues, showcasing Jace's combat skills and the risk both he and Clary accept upon venturing into this cataclysmic rescue mission for her mother. Clary, despite the harrowing fight, witnesses Jace employing a stele—an essential tool in their world—to heal his injuries, realizing the rune's healing powers as another element of their mysterious universe.

The episode of violence is a precursor to a tense interaction with Madame Dorothea, their enigmatic neighbor, who provides cryptic insights into the peril Clary's mother faces. Despite being a mundane, or non-magical person, Dorothea knows far more than she lets on about the Shadowhunter world and gives ominous hints about the threat of more Forsaken creatures. Her knowledge of the Shadowhunter hierarchy and grudging assistance gives Clary a tenuous lead in her quest.





The chapter closes on uncertainty and unease, as Jace and Clary deliberate over Madame Dorothea's information, balancing the need for secrecy against the desperate search for Clary's mother. It highlights the turbulent blend of human determination and otherworldly danger that defines the Shadowhunter's life, setting a stage rife with peril and intrigue for Clary's continuing journey.





Chapter 7 Summary: The Five-Dimensional Door

Chapter 7, titled "The Five-Dimensional Door," begins with Clary visiting Madame Dorothea's apartment, which mirrors her own layout but exudes an eclectic, mystical ambiance. Incense fills the air, and bead curtains, astrological posters, and chiromancy illustrations adorn the space, hinting at Madame Dorothea's fortune-telling endeavors. Clary, alongside Jace, a fellow Shadowhunter, engages with Dorothea, who offers tea and banters with Jace over his aversion to bergamot, an ingredient in Earl Grey tea, revealing his unusual knowledge of such details due to his unique upbringing at the Institute where Shadowhunters are rigorously trained.

Tension arises when Clary notices a palmistry poster, prompting a defensive exchange with Jace about magic use and the fundamental differences between humans and magical beings. Jace emphasizes that humans cannot wield magic, as warlocks do, due to their demon blood inheritance. He clarifies the distinction between using magical tools and being inherently magical, cautioning Clary against touching his weapons.

Dorothea invites them into a dimly lit parlor, where stuffed birds and Persian rugs add to the mysterious atmosphere. The trio shares tea and cucumber sandwiches, a traditional choice for the occasion, leading to light-hearted teasing. Dorothea's fortune-telling through tea leaves reveals puzzling outcomes for Clary, indicating confused imagery, and advises her of





potential memory blocks, while Jace's future hints at violence and romantic entanglements.

The conversation shifts to warlocks and Downworlders, as Dorothea reveals her mother was a warlock, and Clary learns warlocks are sterile due to their demon heritage. This segues into discussions about other fantastical beings like vampires, werewolves, and faeries, each possessing a unique mix of human and demon traits.

Dorothea unveils knowledge of Clary's mother, Jocelyn, a former Shadowhunter who chose a mundane life. Dorothea reveals that Jocelyn lived in the apartment due to its magical protection, indicating it served as a sanctuary. This revelation stuns Clary, who grapples with the truth of her mother's past and the looming threat of Valentine, a name shrouded in mystery and danger.

The momentum builds when Jace discovers a hidden portal—a five-dimensional door—which Dorothea describes as a magical escape hatch. Impulsively, Clary attempts to uncover where her mother intended to flee by touching the portal's doorknob. Before Jace can stop her, the door swings open, thrusting Clary into a swirling vortex, effectively ending the chapter with her hurtling into the unknown, setting up the next sequence of adventures and revelations.





This chapter not only delves deeper into the magical lore and rules governing Clary's world but also amplifies the tension and mystery surrounding her mother's past and their entanglement with the supernatural realm.





Chapter 8: Weapon of Choice

In Chapter 8, titled "Weapon of Choice," the narrative plunges into a tense and unexpected sequence of events as Clary finds herself in a disorienting situation where she's falling through a Portal, a magical gateway crucial in the world of Shadowhunters. Accompanied by Jace, a skilled but often arrogant Shadowhunter, she lands roughly on the ground, realizing they've arrived at a familiar location—Luke's house, Clary's mother's friend and caretaker.

The unexpected arrival prompts a conversation between Clary and Jace about the dangers they face and the necessity of his presence as protection. They soon realize that the Portal transported them according to Clary's subconscious thoughts, linking them to Luke's house where something feels off, given the otherwise locked entrance and the unopened mail hinting at his absence.

Their investigation leads them through the property, where Jace's physical prowess in scaling a fence is humorously contrasted with Clary's torn clothing. To much surprise, they encounter Simon, Clary's best friend, camping out amidst the shrubbery, feeling abandoned and left out of Clary's secretive new life. Tensions arise between Jace and Simon, who finds the world of Shadowhunters both alarming and thrilling, akin to the fantastical elements of a Dungeons and Dragons game.



Inside Luke's bookstore-turned-home, Clary and Jace discover unsettling signs: blood-streaked manacles, suggesting a struggle or capture, and a duffel bag filled with unusual weapons pointing to looming danger. Jace's uncanny knowledge of such weaponry highlights the depth of his Shadowhunter education and possibly his darker past.

While they investigate, they overhear an ominous conversation between Luke and two intimidating figures—Pangborn and Blackwell, rogue Shadowhunters donning stolen warlock robes. Their ominous visit is a stern reminder of the complicated, violent politics of the Shadowhunter world, mentioning the Uprising, a past conflict involving Valentine, a name feared and hated within the Shadowhunter community for his extremist actions.

Pangborn and Blackwell inquire about Jocelyn, Clary's mother, and the elusive Mortal Cup, a legendary artifact key to creating new Shadowhunters and a coveted item for those like Valentine. Luke's ambiguous responses and his complete denial of any care for Jocelyn's fate leave Clary feeling emotionally lost and abandoned, questioning who she can trust.

In a climax of personal revelation, Jace discloses that Pangborn and Blackwell are the very men responsible for the murder of his own father, adding layers of personal vendetta and deepening the stakes for what lies ahead.





This chapter weaves together the complex tapestry of alliances, deceit, and personal vendettas in the Shadowhunter universe. It lays bare the fragility of trust and the shadow of betrayal looming over Clary, making her starkly aware of the threats she and her loved ones face in a world where not all is as it seems.

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Chapter 9 Summary: The Circle and the Brotherhood

In Chapter 9: "The Circle and the Brotherhood," Clary, Jace, and Simon navigate a tense and emotional landscape after Jace confronts the trauma of seeing his father's killers. Clary, conflicted by her own feelings and shocked by recent revelations, attempts to provide comfort, but Jace, exhibiting a façade of "scary-calm," leads them away from Luke's place with a determination to catch a train instead of making a more ostentatious getaway.

As they reach the desolate street, illuminated by moonlight reflecting off the East River, Simon questions their practical travel choice of taking the subway, showcasing his incredulity at the mundane aspect of their journey. Meanwhile, Clary silently reconciles with the bitter satisfaction that their fates are intertwined; Jace must now assist in finding her mother, Jocelyn, as the same men responsible for her disappearance were also linked to his father's death.

Arriving at an old cathedral, Clary reveals to Simon that the dilapidated appearance is just a glamour hiding the grandeur of the Shadowhunters' Institute, a sanctuary and research facility. Simon, still acclimatizing to this new world, trusts in Clary despite his reservations about Jace.

Inside the Institute, they meet Isabelle, who is cooking a questionable



concoction of soup. Jace's attempt to inform her about the day's eerie encounter is sidetracked by Simon's distraction with Isabelle, leaving Clary feeling a mix of irritation and jealousy. Jace, as dispassionate as ever, maintains their focus on finding Hodge, the knowledgeable mentor within the Institute.

The narrative shifts as Jace and Clary seek counsel from their teacher, Hodge, in the greenhouse, a verdant refuge that serves as a reminder of the magical homeland, Idris. Jace recounts their day's events, strategically omitting the emotional revelation tied to his father's murderers. Hodge's reaction is one of grave concern, pointing to the resurfacing power of "The Circle," an extremist group that the protagonists soon learn is rooted in their very lives.

Hodge unveils the dark legacy of The Circle, detailing its mission against Downworlders and its past plans to incite a deadly war during the Accords—a historical moment meant for peace between mundanes and magical beings. This revelation stirs memories for Jace as he connects the tale with what he knows of the Uprising, while Clary digests the disturbing news.

The climax hits with Hodge's admission that he was once part of The Circle, revealing a shared history with Clary's mother, Jocelyn, as former members. The shocking truth that Jocelyn was Valentine's wife shatters Clary's





understanding of her mother, leaving her reeling and redefining her identity amidst this newfound threat. The chapter closes, weaving the past and present conflicts of loyalty, betrayal, and the resurgence of a dangerous Brotherhood that threatens the Shadow World once more.

Event	Summary
Emotional Challenge	Clary, Jace, and Simon navigate emotions after Jace witnesses his father's murderer's faces, with Clary providing comfort and Jace determined to leave.
Travel Plans	The group plans a practical journey via subway, raising Simon's skepticism and acknowledgment of their intertwined fates.
Institute and Glamour	At an old cathedral, Clary demonstrates the glamour hiding the Shadowhunters' Institute, where a bewildered Simon learns of its true nature.
Institute Gathering	Isabelle is preoccupied with cooking as Jace attempts to relay crucial events; Clary experiences mixed feelings of irritation and jealousy towards Simon's interest.
Encounter with Hodge	Jace and Clary consult Hodge in the greenhouse, sharing partial details of the day, sparking concern over The Circle's growing influence.
Revelation of The Circle	Hodge reveals the history of The Circle's extremist agenda and its ties to their lives, triggering memories for Jace and unease for Clary.
Shocking Confessions	Hodge admits he and Jocelyn were former Circle members, unveiling Jocelyn's marriage to Valentine, shocking Clary's perception of her mother and her own identity.
Conclusion	The chapter closes on themes of loyalty, betrayal, and rising threats in the Shadow World, driven by past allegiances.





Critical Thinking

Key Point: The revelation that history shapes current identities.

Critical Interpretation: Reflecting on the key moment when Hodge admits being part of Valentine's Circle, and its direct ties to Clary's mother, you're reminded of how intricate and impactful history can be in shaping our present identities and choices. This disclosure urges you to ponder how past allegiances, even those thought to be long buried, can resurface and redefine one's self-perception and relationships. As Clary grapples with the newfound truth about her mother's involvement, you see the importance of confronting, understanding, and reconciling with your own histories. By accepting the complexities of your past, you allow yourself to move forward, learning to define your present and future not just by where you've come from, but by actively choosing the paths you wish to tread.





Chapter 10 Summary: City of Bones

City of Bones: Chapter 10 Summary

In this pivotal chapter, Clary and Jace are confronted with shocking revelations about their past. Clary is astounded to learn that her mother had been married to the infamous Valentine, a former leader of a radical group known as the Circle. Hodge, their mentor, confesses that he, along with the Lightwoods, had once been loyal to Valentine. The pressure of his extreme views, however, led many, including Clary's mother Jocelyn, to leave the Circle.

Hodge explains how the rebellion, known as the Uprising, resulted in his exile and confinement within the Institute. Unlike Hodge, the Lightwoods were spared severe punishment due to extenuating family circumstances. Clary grapples with the betrayal and secrets surrounding her mother's past, questioning what else she might not know.

Amidst these revelations, the goal of their adversary, Valentine, becomes clear: he desires the Mortal Cup, a powerful artifact capable of creating new Shadowhunters. With this, Valentine could potentially amass an army to challenge the Shadowhunter society. The discussion is interrupted by Isabelle's announcement of dinner, momentarily lightening the tension with



humorous relief about her usual culinary disasters.

At dinner, Clary and her companions continue to ponder Valentine's motives and plans. It's revealed that Valentine intends to bypass the rigorous testing and training typically required for mundanes to become Nephilim, resulting in numerous deaths for the sake of a powerful army. The moral implications of such a plan horrify Clary and her friends.

With the knowledge that Clary's memories may hold crucial information about the whereabouts of the Mortal Cup, Jace suggests that the Silent Brothers, an enigmatic order known for their mental prowess, may help her unlock repressed memories. Despite some fear and hesitation, Clary consents to the procedure, sparked by a desire to understand her past and rescue her mother.

Transported to the eerie Silent City by a magically disguised carriage, Clary is introduced to Brother Jeremiah. In the haunting halls of the Silent City, Clary confronts the Silent Brothers, their scarred and eyeless faces embodying the price of their immense knowledge and power. As they probe her mind, Clary experiences a tumult of visions, including mysteries about her past and the name "Magnus Bane."

The session ends abruptly with Clary injured, and Brother Jeremiah concludes that her memories have been shielded by a powerful spell. To





uncover them, she must seek out Magnus Bane, the enigmatic figure suggested by her visions. As they leave the Silent City, Clary and Jace humorously debate city transportation, opting to hail a cab over returning in the intimidating carriage.





Critical Thinking

Key Point: Facing the Truth Through Fear

Critical Interpretation: In Chapter 10, Clary's decision to confront her past, despite the daunting uncertainties and fears, presents a powerful lesson in bravery and self-discovery. Her willingness to allow the Silent Brothers to probe her memories, even when knowing the potential risks, highlights an inspiring readiness to face uncomfortable truths in order to understand her identity and save her mother. This moment reflects an enduring life lesson: that sometimes, facing our deepest fears and confronting the unknown is essential for growth, healing, and unraveling the mysteries that hold us back. Clary's determination to seek out the truth, despite the pain it might bring, inspires us to approach our lives with courage, ready to confront and transform the shadows of our past into pathways of enlightenment and personal liberation.





Chapter 11 Summary: Magnus Bane

In this chapter, we follow Clary, Jace, and their friends on a journey that introduces us to the intriguing world of Downworlders, a term for creatures like warlocks, vampires, and werewolves within the Shadowhunters' universe. The chapter opens with Clary and Jace in a cab, hastily headed towards Taki's Diner—a peculiar establishment frequented by both humans and Downworlders, where the menu includes unique offerings like fried mouse tails and raw meat, catering to its diverse clientele.

This casual outing quickly shifts focus to a more pressing matter: Clary's blocked memories, attributed to a potent spell that only a powerful warlock or a Silent Brother could perform. Jace identifies Magnus Bane as the warlock possibly responsible for this block, setting the stage for their future encounter.

They are joined by Alec and Isabelle, who along with Simon, embark on this adventure to unravel Clary's past. Isabelle's vanity and striking physical appearance contrast with Clary's downplayed image but also highlight the enigmatic blend of combat and style that the Shadowhunter community embodies. As they delve deeper into the mystery, the group arrives at the realization that Magnus Bane, who they plan to meet at a party, might have crucial answers hidden within Clary's mind.



Clary experiences cultural dissonance while interacting with Downworlders, feeling alienated by their blurry status between humans and supernatural beings. Meanwhile, Isabelle warns her about the volatility of Downworlder food, using a humorous anecdote about faerie plums inducing odd behavior in humans.

In a quieter moment, Clary finds a photograph in the library, depicting her mother with a young Valentine and others known as the Circle—a notorious group led by Valentine. This image stirs her curiosity about her mother's past and Valentine's charismatic but destructive nature. Hodge, the Institute's former teacher and a member of the Circle, offers her some insight into Valentine's motives, revealing that he was both feared and adored, especially by Clary's mother.

As they prepare for the party, Clary undergoes a Cinderella-like transformation with Isabelle's help, though she feels uncomfortable in borrowed clothes and makeup. During their preparations, Clary learns about Alec's hidden sexuality—a secret kept from their family, revealing some of the societal constraints within the Shadowhunter world.

The chapter concludes with the friends ready to infiltrate Magnus Bane's party, each character's personality and relationship dynamics further emphasized through their interactions and the anticipation of discovering more about Clary's mysterious past. The invitation to the party, given by a





kelpie at Pandemonium, promises an evening where delights are vivid and supernatural, a fitting backdrop to meet the enigmatic High Warlock of Brooklyn, whose name is tied to Clary's lost memories.





Chapter 12: Dead Man's Part

In Chapter 12, titled "Dead Man's Part," Clary and her companions navigate through a gritty industrial Brooklyn neighborhood to attend a party hosted by Magnus Bane, the enigmatic High Warlock of Brooklyn. The group makes their way through dimly lit streets, guided by Isabelle's Sensor that acts like a magical mapping device. Clary is apprehensive about meeting Magnus, the mysterious figure who previously tampered with her memories.

As they arrive, they come upon an array of modified motorcycles, indicative of the presence of vampires, sparking intrigue and envy among the group, especially Alec, who marvels at the machines' rumored supernatural abilities. Their destination is a red-brick warehouse where Magnus resides. Upon gaining entry, the group is met by Magnus, a flamboyantly dressed warlock with a striking presence and an aura of potent magic.

Inside Magnus's loft, the atmosphere is as bizarre and otherworldly as its host. The party is teeming with supernatural beings: a bartender with multiple arms, vampiric entities sipping thick red liquid, and other fantastical creatures, painting a vivid scene of the New York underground magical world.

As the attendees disperse into the party, Clary and her friends are determined to get answers from Magnus about the gaps in Clary's memories. Magnus,

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with his cat-like eyes and charismatic nonchalance, reveals himself to be both intriguing and intimidating. An altercation with a vampire over a sabotaged motorcycle briefly distracts the group, showcasing Magnus's magical prowess and the tension that underlies the supernatural community's dynamics.

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Chapter 13 Summary: The Memory of Whiteness

Chapter 13: The Memory of Whiteness

Clary is confronted with a shocking revelation about her past in this chapter. She learns from Magnus Bane, the eccentric High Warlock of Brooklyn, that her mother, Jocelyn, had him cast a spell on Clary when she was just a toddler. This spell was meant to suppress her ability to see the Shadow World—a hidden realm coexisting with the human one, populated by magical beings and creatures. Shadowhunters are Nephilim, special humans chosen to combat demons, but Jocelyn wanted Clary to lead a normal life, away from these dangers.

Magnus explains that the spell required renewal every two years, and he's watched Clary grow up during those visits. Jocelyn hoped her daughter wouldn't inherit the Sight, but when Clary did, the memory-altering magic was her last resort to protect Clary from the Shadow World's hazards. Clary is disturbed, feeling her life had been built on lies. Magnus warns that reversing such an intricate spell is risky and could damage Clary's mind, but the effects were fading naturally.

Clary's desire to reclaim her true self and memories is intense, prompting Magnus to give her a brief glance at his copy of the Gray Book. This book

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contains powerful runes, mystical inscriptions some Shadowhunters use. The rune for understanding and remembrance could potentially trigger the return of Clary's lost memories.

As the conversation pivots, it's revealed that Valentine Morgenstern—once a Shadowhunter himself and now a dangerous antagonist—seeks the Angel's Cup. One of the Mortal Instruments, the Cup can be used to create new Shadowhunters. Magnus, though aware of Valentine's machinations, refuses to help them find the Cup, wary of Valentine's ruthless nature.

Meanwhile, Clary's attention shifts back to her best friend Simon, who, in a bizarre twist of events during Magnus's party, has been transformed into a rat. This mishap ensued from him accidentally drinking a faerie cocktail. Frustrated and worried, Clary's attempts to find him lead to tense exchanges with Isabelle and Jace, her Shadowhunter allies.

Clary finds Simon, the rat, but as they leave the party, he disappears from her backpack, seized by a vampire attendee. Magnus reluctantly discloses that Simon has likely been taken to a vampire lair, specifically the old Hotel Dumont. The urgency to rescue Simon, who risks death if he reverts to human form among vampires, prompts Clary and Jace to formulate a plan to retrieve him.

Determined to navigate yet another perilous situation, Jace and Clary resolve



to arm themselves adequately for the rescue. Despite the warlock's initial reluctance, Magnus directs them to nearby resources for weapons, marking yet another step in Clary's rapid immersion into the dangerous and magical world her mother sought to shield her from.





Chapter 14 Summary: The Hotel Dumort

In Chapter 14, "The Hotel Dumort," Clary and Jace find themselves venturing into dangerous territory to rescue Clary's friend Simon from vampires. Their journey begins at a Gothic church, where Jace employs Shadowhunter tools to gain entry, revealing the church as a hiding place for weapons that the Clave, the governing body of the Shadowhunters, discreetly hides around the world for emergency demon hunting. Clary, unfamiliar with religious institutions, learns from Jace about the historical partnership between Shadowhunters and various religions to combat demonic forces, though Jace reveals his skepticism about divine influence despite his upbringing.

With Simon's life hanging in the balance, they navigate back into the heart of Manhattan as their destination shifts to the ominous Hotel Dumort, a decaying building harboring vampire secrets. Their entrance strategy includes a blend of stealth and brute force, emphasizing the Shadowhunters' adaptability in encountering supernatural threats. Through a tense encounter in an alley, they are joined by Raphael, a local who reveals his personal vendetta against the hotel-dwelling vampires, enticing Jace and Clary with his offer of entry.

Inside the hotel, the environment is as decrepit as expected, with missing staircases and unsettling remnants of former grandeur. The tension mounts

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as they explore, and Raphael's story unravels amidst the shadows, hinting at betrayal and hidden motives.

As they ascend through the hotel's eerie hallways, suddenly, vampires surround them, confirming suspicions about Raphael's true nature. In the face of danger, a negotiation ensues, with Clary proposing to trade Raphael for Simon, who was inadvertently transformed into a rat and taken by the vampires. The exchange tests Clary's resolve and quick thinking as Simon is finally returned to her, narrowly avoiding a fatal confrontation.

The scene escalates into chaos when Jace and Clary, on the brink of being overwhelmed, are unexpectedly rescued by a pack of wolves crashing through the windows, a dramatic yet timely intervention that turns the tide of the battle. The sudden appearance of the wolves pivots the narrative toward an uncertain alliance, hinting at deeper connections and impending conflicts in their world riddled with supernatural politics.



Chapter 15 Summary: High and Dry

Chapter 15, "High and Dry," picks up with an intense standoff between vampires and werewolves, a rivalry both infamous and prohibited by the Covenant, a set of mystical laws dictating relations between supernatural beings. Raphael, the vampire leader, is already wounded when werewolves invade, demanding the human girl—Clary. This unforeseen alliance between vampires and werewolves against her baffles Clary and her companion, Jace, because Clary is unaware of any connection to the werewolves.

As tensions peak, wolves and vampires clash in a ferocious skirmish reminiscent of chaotic war paintings. Jace, ever the strategist, knows they must escape the impending chaos. In a swift turn of events, Simon, Clary's friend who is currently in rat form due to a magical mishap, discovers a hidden exit behind rotted drapes. However, when they try to escape, the door is stuck. In a frantic effort, Jace slams against it repeatedly until it bursts open, allowing them to flee up a narrow and precarious staircase.

The danger pursues them as werewolves overcome the rune-sealed door. With unsettling proximity, the terrifying growls of their pursuers urge Clary, Jace, and Simon to race to the rooftop. A dead end greets them, blocked by formidable heights and a dismal fire escape.

In a daring and desperate move, Jace uncovers vampire motorcycles—fueled



by demon energies and capable of flight. Jace insists on this unconventional escape, delighting in the motorcycle's demonic ability to soar through the sky. Despite Clary's trepidation and inexperience with heights, she clings to him as they take off.

As dawn approaches, they face another hurdle: the motorcycles' reliance on nocturnal energies. The sun's rise begins unraveling their escape plan as the motorcycle sputters midair. A controlled crash-landing ensues in a supermarket parking lot, leaving both shaken but intact. The bike disintegrates in the new daylight, leaving nothing behind.

Amidst the aftermath, Clary checks on Simon, now returned to his human form, presenting a tender reunion and revealing the unwavering bond between them. Jace, bruised and bloodied but relieved, witnesses this affection. Despite his own injuries and their reckless triumph, Jace momentarily withdraws, allowing Clary her reunion with Simon. The chapter closes with uncertainty in the air, the rising sun casting new light on unfolding, perilous adventures.



Chapter 16: Falling Angels

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In Chapter 16, titled "Falling Angels," the aftermath of Clary and the boys' dangerous escapade unfolds. They return to the Institute battered and bloodied, promptly met by Hodge's fury. Hodge scolds Jace for his recklessness, emphasizing that his actions jeopardize not only himself but others, threatening the very principles of the Clave, the governing body of the Shadowhunters. Jace, known for his bravado and high pain threshold, brushes off both Hodge's anger and his own injuries with typical nonchalance.

In the infirmary, Isabelle fusses over Jace and Simon, who have both been hurt. Clary, still shaken, arrives and shares an awkward moment with Simon when he kisses her cheek, leaving her contemplating the complexities of their friendship and her emotions. Meanwhile, Alec, Jace's adoptive brother, confronts Clary in the hallway, expressing his resentment and urging her to leave, accusing her of recklessly endangering Jace.

Alec's outburst is fueled by multiple emotions, including a protective love for Jace and frustration over feeling sidelined. He lashes out, calling Clary a "mundane" and belittling her lack of training, which triggers Clary's anger. Their argument escalates when Clary challenges Alec on his feelings for Jace, resulting in a physical confrontation that leaves them both shocked and hurt.



Unable to sleep, Clary turns to drawing, capturing moments from recent events—vampires, the vampire hotel, and Jace with imagined angelic wings. Through her art, she confronts the painful reality of her mother's hidden past and the scars of deception she never noticed before.

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Chapter 17 Summary: The Midnight Flower

Chapter 17: The Midnight Flower

Clary and Jace navigate through dimly lit, expansive rooms, reminiscent of desolate stage sets, as they head to a greenhouse perched on a rooftop. Clary is enveloped by the soothing scents of various night-blooming flowers, including moonflowers and an intriguing, unidentified star-shaped bloom. The vista of Manhattan's lights enhances the night's allure, and Clary expresses awe at the beauty. Jace reveals that Alec and Isabelle, their companions, dislike the greenhouse due to allergies, leaving it exclusively for them.

As they sit on the cold stone floor, Jace exhibits a casual disregard for botanical knowledge, focusing more on combat skills, yet he tenderly offers Clary a homemade picnic consisting of cheese sandwiches and apples. This thoughtful gesture prompts a poignant discussion about birthdays, with Jace reminiscing about his extravagant childhood wish for a spaghetti bath, which his father surprisingly granted, and the absence of traditional schooling, friends, or family—but for the acquaintances he would make later in life, like Alec.

Clary shares tidbits of her life, constrained by protective parenting and a



father she never knew. A brief heart-to-heart reveals Clary's growing suspicions about Luke, her mother's friend, explaining his recent evasiveness. However, their conversation is interrupted by the tolling of a midnight bell, directing their attention to the enchanting sight of a nearby shrub blossoming at Jace's silent cue—a magical 'midnight flower' display.

Jace presents Clary with a witchlight rune-stone for her birthday, a significant Shadowhunter relic that provides light, symbolizing a deeper bond forming between them. Their exchange flows from playful banter to a moment of intimacy, where Jace acknowledges Clary's beauty as it stands out against Isabelle's advantageous looks. This sparks tension about the potential jealousy thriving within their tangled relations.

Just as they share a moment locked in a tender kiss, Simon, Clary's closest childhood friend, stumbles upon them, igniting a heated confrontation. Simon's uncomfortably honest admission of love for Clary comes as a shock, indicating a longstanding, unacknowledged affection overshadowed by their friendship. The revelation splinters their bond, leaving Clary overwhelmed and conflicted about the feelings she harbors and whether she reciprocates Simon's affections.

Alone after Simon leaves, Clary reflects sorrowfully, grappling with her actions and the inadvertent shattered hearts resulting from it. In her solitude, she is struck by another revelation—one of mystical prowess—when her





sketch of Jace, complete with angel wings, seemingly comes to life beneath her touch. This miraculous discovery suggests that the runes she draws have true power, inciting hope that they might hold solutions to the mysteries and challenges before her, marking an emergence of her as a significant player in this shadowy world of the supernatural.





Chapter 18 Summary: The Mortal Cup

Chapter 18: The Mortal Cup

Jace is pretending to sleep in his room, nursing the physical aches from a recent altercation. The persistent knocking on his door prompts him to rise, fully aware of who his visitor is: Clary, a young girl with talents she is just beginning to understand. Despite a tumultuous relationship underscored by hurtful words from Jace, Clary is there with important news. Ignoring Jace's taunts, she urgently reveals that she might know where the Mortal Cup, a powerful artifact central to their struggles, is hidden. Her mother, theoretically, hid it within a painting.

This revelation shocks Jace, reminiscent of an implausible scenario, but Clary insists it's true. She demonstrates an unusual skill—using runes, she extracts a coffee cup from a drawing, hinting at a magical process her mother might have used to hide the Cup. Clary speculates that her mother embedded the Mortal Cup within a tarot card deck she painted for Madame Dorothea, a woman who distrusts the governing body known as the Clave, echoing Clary's newfound knowledge of lost memories and hidden capabilities.

To devise a plan, Jace gathers the other residents of the Institute: Alec,



Isabelle, and the older mentor Hodge. Although skeptical, Alec is convinced to join the hunt for the cup under the assurance that revealing their plan to the Clave might ruin everything, given Madame Dorothea's cautious disposition. Isabelle is enthusiastic, and while Clary harbors fears about the dangers involved, she resolves to act on what seems her mother's implicit wish.

Needing transportation, the group resorts to Clary's mundane friend, Simon, who is nursing his own wounds from an earlier emotional upheaval involving Clary. Simon reluctantly agrees to help, driving them in a beaten-up van to Clary's home, which remains under the threat of Forsaken warriors. These are dangerous beings created by twisted rituals, distinct yet equally menacing as the demons that populate their world.

Once there, amid the offensive demon stench, Clary and the group confront Madame Dorothea. Clary explains that her mother had hidden the Cup in Dorothea's tarot deck without her knowledge, cleverly concealing it from Valentine, the main antagonist. When Clary draws the Ace of Cups card, she uses a stele—a tool to draw runes—to reveal the Cup. With a deft motion, she reaches into the painting, extracting the Mortal Cup and turning the card to dust.

Throughout the chapter, the stakes of power, unreciprocated feelings, and the danger looming over them cast a shadow. Jace's reckless confidence,





Simon's displaced affection, and Clary's burgeoning identity all culminate in the revelation of the Cup, teasing a new level of conflict and intrigue in their quest against Valentine.





Critical Thinking

Key Point: Uncovering Hidden Strengths

Critical Interpretation: Imagine a moment in your life where everything you once believed to be true is suddenly challenged. It's an intense emotional cascade when you begin to peel back the layers of your innate abilities. In this chapter, Clary unknowingly carries a tremendous power, expressed through her ability to extract magical artifacts from paintings. This key event signifies a vital turning point - embracing newfound skills and recognizing the latent strengths that lie within. You are not drafted into life's challenges without the means to overcome them. The realization of your own hidden potential becomes a beacon in darkness. As Clary discovers, drawing out these talents can uncover solutions to problems thought insurmountable, transforming uncertainty into a courageous forward stride.





Chapter 19 Summary: Abbadon

In Chapter 19, "Abbadon," Clary, Jace, Isabelle, and Alec face the aftermath of retrieving the Mortal Cup. Clary is surprised by the lack of reaction from the others, specifically Jace, who expected something more impressive than a regular-sized cup. The group is cautious around Dorothea, the witch, as she notices damage on the Cup that Clary does not see. Jace prevents Dorothea from examining it further, expressing suspicion towards her intentions.

Their distrust proves warranted when Dorothea, acting under the influence of Valentine, reveals a portal. As they react, a terrifying dark shape emerges, possessing Dorothea and transforming her into a monstrous demon. The transition is horrifying, causing chaos as the group struggles to fend off the demon, Abbadon, a powerful Greater Demon claiming the destructive forces of the Abyss.

During the ensuing battle, Jace valiantly leads the defense, but the group is quickly overwhelmed by Abbadon's strength. Alec is severely injured, and Isabelle is knocked unconscious. Clary, desperate and weaponless, finds hope when Simon miraculously intervenes by shattering a skylight, allowing sunlight to pierce the demon's form, forcing it to retreat. Abbadon collapses and vanishes, leaving only scorch marks behind.

In the aftermath, Alec's injuries are severe, and the group realizes mundane



medical help won't suffice, noting they must rely on Shadowhunter resources. Simon's quick thinking earns him unexpected praise from Isabelle, and they transport Alec to the Institute for treatment.

Back at the Institute, tension mounts as Jace grapples with guilt, suspecting his emotions for Clary distracted him during the battle. He confides in Clary about Shadowhunter code and honor, struggling with his feelings of responsibility for Alec's condition. Their conversation is interrupted by Hodge, who initially seems to share concern.

However, a shocking betrayal unfolds as Clary discovers Hodge's allegiance to Valentine. Hodge, desperate to rid himself of a curse that confines him, has secretly sought Valentine's help. Hodge uses Jace's family ring to summon Valentine through a portal and hands over the Mortal Cup in exchange for his freedom. Clary, horrified, is powerless to stop the treachery as Valentine takes Jace, revealing his ulterior motives and the painful history that drives his quest for power.

The chapter closes with Jace in Valentine's grasp, and Clary left reeling from the betrayal, realizing the precariousness of their situation.





Chapter 20: In Rats' Alley

In this intense chapter, the stakes reach a fever pitch as Clary is trapped behind a magical barrier created by Hodge, a former ally turned antagonist. The barrier keeps her from stopping Hodge from facilitating Valentine's plans, specifically handing over Jace, Clary's close friend, to him. Valentine's intentions are ominous, as he cryptically claims Jace will soon be with his deceased father, implying a deadly fate. Clary pleads with Hodge, realizing the gravity of the betrayal and the potential danger to Jace, while trying to grapple with Hodge's complex justification for his actions, rooted in fear of Valentine and a curse placed upon him by the Clave, the governing body of the Shadowhunters, for past misdeeds.

As Hodge departs, leaving Clary helpless, she recalls a stele given to her by Jace, an instrument used by Shadowhunters to inscribe runes that can break magical seals. Successfully using the stele, she breaks free of the barrier and embarks on a desperate chase through the streets to intervene and confront Hodge.

Following the trail of a fleeing Hodge, Clary finds herself in a dark alley, invoking a passage from T.S. Eliot's poem "The Waste Land" to describe its eerie atmosphere. She corners Hodge but instead of receiving answers, Hodge threatens her with a lethal weapon known as a chakhram. Before he can attack, a wolf with a distinct gray stripe interrupts, and surprises Hodge.





In a fierce struggle, the wolf attacks Hodge, but Hodge injures it with the chakhram. Realizing the wolf is an ally, possibly even someone she knows, Clary flees as the beast distracts Hodge.

The story transitions to Clary awakening in a confined space that resembles a jail cell. Her captor—or rather, rescuer—turns out to be Luke, her mother's old friend and confidant. Clary discovers that Luke is actually a werewolf and the leader of a local pack. This revelation shakes Clary, who is reeling from the many secrets that have been kept from her about the supernatural world and her mother's past.

Luke elaborates on his and Clary's mother's history with Valentine, a notorious villain among the Shadowhunters. He explains the formidable threat Valentine poses, noting that even as a pack leader, he couldn't contend with Valentine's ruthless and uncompromising nature. The conversation turns to the past, with Luke revealing his membership in the Circle, a group once allied with Valentine, and the subsequent transformation into a werewolf—a condition not initially known to his former allies.

The chapter ends with Luke offering to tell Clary the full history behind his downfall and redemption—in context, a necessary narrative to gain her trust and illuminate the dark backdrop of Valentine's rise to power. This sets the stage for understanding the interconnected pasts of the characters and foreshadows the unfolding events, as loyalties are tested and the battle





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Chapter 21 Summary: The Werewolf's Tale

In Chapter 21, titled "The Werewolf's Tale," we delve into the backstory of a character narrating their deep-rooted history with Jocelyn, the mother of the protagonist, and her connection with the enigmatic Valentine Morgenstern.

The narrator begins by recalling their childhood in Idris, a magical land that serves as the home and training ground for Shadowhunters. Idris houses the city of Alicante, also known as the Glass City, where the Clave, the governing body of the Shadowhunters, congregates. The narrator and Jocelyn grew up there and attended school in Alicante, where they met Valentine. Valentine was charismatic and highly skilled, garnering admiration from many. Despite the narrator's struggles and feelings of inadequacy as a Shadowhunter, Valentine noticed potential in them, offering mentorship that led to the narrator's improvements and eventual success as a Shadowhunter.

Valentine's influence extended beyond training. He gathered a group of outcasts, forming the Circle—a band initially focused on preserving the Shadowhunter race, amid concerns that their numbers were dwindling. However, Valentine's leadership took a dark turn following the tragic death of his father during a raid on a werewolf camp. This loss unleashed a more ruthless side of Valentine, characterized by an obsession with eliminating Downworlders—beings like werewolves, vampires, and warlocks—whom



he deemed part-demon and hence a threat.

Jocelyn's rapport with Valentine grew, particularly after his father's demise, and they eventually married. The narrator remained involved with the Circle, propelled by a mix of loyalty to Valentine and a desire to protect Jocelyn. However, the Circle's mission evolved into a violent crusade against Downworlders, causing the narrator to harbor growing unease.

Jocelyn's pregnancy sparked a turning point. Confiding in the narrator, she expressed fears over Valentine's increasing volatility. When an attack left the narrator bitten by a werewolf, the painful transformation into a werewolf himself marked a significant change. Rejected by Valentine, the narrator found an unlikely place of kinship among the wolves, eventually becoming their leader.

Years later, Jocelyn reappeared seeking the narrator's help. Despite her new life and a child named Jonathan Christopher, she was embroiled in Valentine's dangerous plans to disrupt the Accords' signing—a peace treaty with Downworlders. In a climactic confrontation, Jocelyn betrayed the Circle, cooperating with the narrator and other allies to thwart Valentine's attack.

Valentine's vengeance left a trail of devastation, including the destruction of Jocelyn's family home with demon fire, resulting in the death of her family,





believed to include her son. Fleeing the ruins of her past, Jocelyn distanced herself from the Shadowhunter world, eventually settling in the mundane realm to protect her unborn child.

Pursued by memories and longing for Jocelyn, the narrator searched across continents. It wasn't until stumbling across a painting in New York—a glimpse of Jocelyn's past—that they finally reconnected. Living under the new identity of Jocelyn Fray, she had carved out a life as an artist with a young daughter named Clary. Through this reunion, the bonds of friendship and shared history are rekindled, setting the stage for the events that the reader already knows.





Chapter 22 Summary: Renwick's Ruin

In Chapter 22, titled "Renwick's Ruin," we find Clary grappling with the revelation that Valentine, an infamous and malevolent figure, is her biological father. This revelation shakes her to her core, as she had grown up believing that her father was dead. As she processes the shock and betrayal, she learns that Valentine, along with his followers who disdain Downworlders (supernatural beings like werewolves, vampires, and warlocks), has taken her mother, Jocelyn, hostage, and also holds the powerful Mortal Cup.

Clary and Luke, a werewolf who has been a guardian figure to her, strategize on how to rescue Jocelyn and retrieve the Mortal Cup. Luke has recently become the leader of a werewolf pack, a position he assumed to muster allies against Valentine. Despite the horror of realizing her family ties with Valentine, Clary is resolute in her mission to rescue her loved ones.

A clue leads them to Renwick's Smallpox Hospital on Roosevelt Island, suspected to be Valentine's hideout. The location is cloaked in a strong glamour, making it appear as a ruin, but it's actually a fortress maintained by Valentine and his Circle. The island was historically a place of isolation, reflecting Valentine's own extremist ideology.

Clary and Luke embark on a perilous infiltration of the hospital,



accompanied by Luke's werewolf pack. Outside, a fierce battle ensues as the werewolves confront Valentine's Forsaken—warped and menacing beings created through dark rituals. Clary sees a friend from Luke's pack, Gretel, fall in combat, highlighting the brutality of the clash.

Inside the hospital, Clary discovers her mother in a deep, enchanted slumber, chained to a bed as if preserved for some dark purpose. Here, she encounters Valentine's henchmen, Blackwell and Pangborn. Luke kills Blackwell but must face Pangborn's challenge. He instructs Clary to flee, underscoring the peril they face.

Clary seeks weapons but finds the armory imbued with protective magic, leaving her empty-handed. Driven by instinct, she scales the building's levels, determined to find Jace, her brother by adoption and someone she deeply cares for. In an opulently appointed dining hall, she finds Jace. Her relief at finding him is quickly marred by confusion; Jace seems unharmed and oddly composed.

Jace reveals to Clary that Valentine has convinced him that his real father is alive and within the compound. Clary's intuition screams that Valentine is manipulating Jace, playing on his vulnerabilities and past traumas. Her instincts darken further when Valentine himself enters, embodying the charisma and menace that had once corrupted so many.

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The chapter closes with a devastating twist: Jace addresses Valentine as his father, confirming the manipulation and leaving Clary to grapple with the complexities of loyalty, family, and the truth, which may be as fragile as the darkest night.





Chapter 23 Summary: Valentine

In Chapter 23 of the story, tension mounts as Clary finds herself in a room with Valentine, Jace, and the dangerous revelation of intertwined family secrets. Valentine, with a dry sarcasm, assesses Clary and her connection to Jace. Their interaction quickly reveals Valentine's cunning manipulation and his knowledge of secrets that unsettle Clary and Jace's understanding of their identities and allegiances.

Valentine insists he is Jace's father and shares a fragmented truth about the murder of the Lightwoods' friend Michael Wayland and the deception he wove around it. The star-inscribed dagger, a kindjal, becomes a symbol of familial ties and hidden truths. Valentine explains his assumed identity, using the Morgenstern family's emblem and his supposed death to remain undetected.

As Valentine weaves his narrative, attempting to sway Jace with distorted truths, Clary's cold dread grows. She realizes the deep betrayal: Jace is her brother, and both are children of Valentine—a connection that fills them with horror. Valentine's manipulation seems almost complete as he taunts Clary with her emotions for Jace and claims she loves him, making his deception all the more painful.

Suddenly, Luke burst into the scene, bloody but defiant, as Valentine's



threats escalate. Valentine's confrontational demeanor highlights his historical wrath and ambitions as he reveals his role in past tragedies, including the death of Jocelyn's parents, using it to bind Jace and Clary to his worldview.

Luke, standing as a counter to Valentine's corruption, challenges him, defending Clary while acknowledging his past friendship turned fatal enmity with Valentine. The scene climaxes as Valentine and Luke engage in a vicious swordfight, testing loyalties and convictions. Jace's internal conflict reaches a breaking point as Clary tries to make him see Valentine's true nature.

As Valentine makes a move toward a mirror—revealed to be a Portal to Idris—he invites Jace with him, offering their family's reunion. Yet, the emotional weight of newfound truths weighs on Jace, who stands torn between the pull of his father's manipulation and the truth he shares with Clary.

Jace's decision roots him firmly in the present, rejecting Valentine's seductive promise of belonging. When Valentine escapes through the Portal, shattering it behind him, Jace and Clary are left to process the chaos left in his wake. Clary reassures Jace of his strength, comforting him against the backdrop of loss and betrayal. The chapter closes with Jace whispering Clary's name, a heartfelt tethering to his true family—the people who





genuinely love him, beyond blood.





Critical Thinking

Key Point: Jace's rejection of Valentine's manipulation
Critical Interpretation: In Chapter 23, amidst a swirl of unsettling
revelations and emotionally charged confrontations, you find Jace
standing at the precipice of decision, caught in the magnetic pull of
Valentine's manipulative promises. However, it's his rejection of these
deceitful ties that serves as a beacon for your own life. Jace refuses to
be defined by blood alone, acknowledging that true family lies in the
bonds of love, trust, and integrity, rather than tangled secrets or
malicious ambitions. This chapter inspires you to ponder the power
you hold in shaping your own identity, teaching you that no matter the
shadows that cloud your past, it is your choices and the people who
genuinely care for you that forge your true path. Embrace the truth
about yourself, navigate life with clarity, and anchor your decisions to
the values and connections that hold genuine meaning.



